

LISTING OF CLAIMS:

1. (Currently amended): A method of providing one-way video transmission and corresponding interactive ~~two-way~~ audio communication to remote recipients accessing the ~~Internet via a world-wide~~ computer network, the method comprising the steps of:

a) creating at a video source location a source digital video signal corresponding to a viewed scene;

b) broadcast transmitting the source digital video signal at substantially the same time the source digital video signal is created, wherein the source digital video signal is transmitted through a one-way transmission channel for carrying a signal with only video content to at least one remote recipient via ~~an Internet~~ a network connection, wherein said at least one remote recipient accesses the video content using a first graphical user interface to play the video content;

c) transmitting, in a channel separate from the transmission channel for video content, a source digital audio signal created at a audio source location and corresponding to the source digital video signal to a remote hosting site over ~~an Internet~~ a network connection via a VoIP protocol, wherein the source digital audio signal ~~is a two-way signal that~~ is transmitted on a channel separate from the one-way transmission channel, wherein the one-way transmission channel carrying the source digital video signal is not handled by the remote hosting site, and wherein the at least one remote recipient accesses the remote hosting site using a second graphical user interface to access the source digital audio signal without the source digital video signal, wherein the first and second graphical user interfaces are concurrently accessible by the at least one remote recipient; and

d) transmitting a recipient audio signal created at a recipient location and responsive to the source audio signal or the source video signal, wherein the recipient audio signal is transmitted from the recipient location to the remote hosting site via ~~an Internet~~ a network connection, wherein the remote hosting site provides necessary speed and bandwidth required for ~~two-way~~ audio communication but not video communication via the one-way channel.

2. (Currently amended): A system for broadcast transmitting a one-way digital video signal and for transmitting and receiving a corresponding interactive ~~two-way~~ audio signal to a remote recipient via ~~an Internet~~ a network connection, the system comprising:

- a) a camera for creating a source digital video signal corresponding to a viewed scene;
- b) a broadcast digital video server for broadcast transmitting the source digital video signal created by the camera, the broadcast digital video server configured to transmit the source digital video signal substantially simultaneously with its creation via a one-way transmission channel for carrying a signal with only video content to ~~at least one~~ the remote recipient via ~~an internet~~ a network connection;
- c) a digital audio encoding device for creating a source digital audio signal at a source location corresponding to the source digital video signal created by the camera, ~~wherein the source digital audio signal is a two-way signal;~~
- d) a VoIP audio server for transmitting the source digital audio signal created by the digital audio encoding device to the ~~at least one~~ remote recipient over ~~an Internet~~ a network connection via a VoIP protocol, wherein the source digital audio signal ~~is a two-way signal that~~ is transmitted to a remote hosting server on a channel separate from the one-way transmission

channel for transmitting the source digital video signal, and wherein the one-way transmission channel carrying the source digital video signal is not handled by the remote hosting server;

e) ~~an Internet~~ a web page accessible by the remote recipient and configured to display the transmitted source digital video signal and to play the source digital audio signal without the source video signal at the remote hosting server; and

f) the ~~internet~~ web page further configured to be accessible by the remote recipient to receive a recipient digital audio signal from the remote recipient responsive to an activation of a link in the web page by the remote recipient, ~~the source digital audio signal~~ and to be accessible by the remote recipient to transmit the recipient digital audio signal via the remote hosting server to the VoIP audio server at the source location, the VoIP audio server further configured to receive and play the recipient digital audio signal, wherein the remote hosting site provides necessary speed and bandwidth required for ~~two-way~~ audio communication but not video communication via the one-way transmission channel.

3. (Currently amended): The method of claim 1, further comprising the source digital video signal being activated when the at least one recipient accesses an IP address corresponding to the ~~Internet~~ web page the source digital video signal.

4. (Previously presented): The method of claim 1, wherein the source location of the source digital video signal and the source location of the source digital audio signal comprise two separate servers.

5. (Previously presented): The method of claim 4, wherein the two separate servers each have an assigned IP address.

6. (Currently amended): The method of claim 4, wherein the source digital video signal is embedded in ~~an Internet~~ a network source page created by the server associated with the source digital video signal.

7. (Currently amended): A system for broadcast transmitting a digital video signal and a digital audio signal, comprising:

a) a source video device creating a source digital video signal corresponding to a viewed scene at a source location;

b) a broadcast device broadcast transmitting the source digital video signal through a one-way dedicated transmission channel to at least one recipient via ~~an Internet~~ a network connection, wherein a cumulative bandwidth error determines the accumulated amount of available bandwidth for transmitting the source digital video signal and is adjusted to increase the available bandwidth, wherein said at least one recipient accesses the video content using a first graphical user interface to play the video content;

c) a source audio device transmitting a source digital audio signal created at a source location and corresponding to the source digital video signal to a remote hosting server over ~~an Internet~~ a network connection via a VoIP protocol, wherein the one-way transmission channel carrying the source digital video signal is not handled by the remote hosting server, and wherein the remote hosting server is configured to permit access of the source digital audio signal without

the source digital video signal by said at least one recipient using a second graphical user interface; and

d) a recipient device transmitting a recipient audio signal created at a recipient location and responsive to the source audio signal or the source video signal, wherein the source audio signal is transmitted from the recipient location to the remote hosting site via ~~an Internet~~ a network connection, wherein the remote hosting site provides necessary speed and bandwidth required for ~~two-way~~ audio communication but not video communication via the one-way transmission channel, wherein the first and second graphical user interfaces are integrated in a single graphical user interface that can be used to access audio and video content.

8. (Previously presented): The method of claim 1, wherein the remote hosting site comprises a voice chat server.

9. (Currently amended): A method of transmitting one-way video to a recipient and exchanging ~~two-way~~ audio between a source and the recipient over a computer network, comprising the steps of:

transmitting video content only via a first channel of the computer network;

exchanging audio between the source and an intermediate audio site via a second channel of the computer network which is separate from the first channel, wherein the first channel carrying video content is not handled by the intermediate audio site;

accessing the video content by the recipient using a first graphical user interface to play the video content; and

accessing the intermediate audio site by the recipient using a second graphical user interface to play audio but not the video content from the source and to send audio to the intermediate audio site for exchange with the source,

wherein the first and second graphical user interfaces are integrated in a single graphical user interface that can be used to separately access audio and video content.

10. (Previously presented): The method of claim 1, wherein the video content and the audio are separately accessible from the computer network by the recipient.

11. (Previously presented): The method of claim 10, wherein the video content and the audio are separately accessible from the computer network by the recipient using separate IP addresses, in which one of the IP addresses is directed at the audio intermediate site to access the audio.

12. (Currently amended): The method of claim 1 [[9]], wherein the ~~intermediate audio site comprises a remote hosting site providing~~ provides the necessary speed and bandwidth required for ~~two-way~~ audio communication.

13. (Previously presented): The method of claim 12, wherein the remote hosting site is associated with a server separate from the source.

14. (Previously presented): The method of claim 13, wherein the remote hosting site comprises a web site.

15. (Currently amended). The method of claim [[9]] 1, wherein the first and second graphical user interfaces are integrated in a single graphical user interface that can be used to access audio and video content.

16. (Previously presented): The method of claim 15, wherein the graphical user interface comprises a browser.

17. (Currently amended): The method of claim [[9]] 1, wherein the video content is transmitted substantially live.

18. (Currently amended): The method of claim [[9]] 1, wherein the video content is transmitted from the source.

19. (Currently amended): The method of claim [[9]] 1, wherein the video content is broadcast to multiple recipients.

20. (Currently amended): A system for transmitting one-way video to a recipient and exchanging ~~two-way~~ audio between a source and a recipient over a computer network, comprising:

a video server transmitting video content only via a first channel of the computer network, wherein the video content is accessible by the recipient using a first graphical user interface to play the video content; and

an audio server exchanging audio between the source and an intermediate audio site via a second channel of the computer network which is separate from the first channel, wherein the first channel carrying video content is not handled by the intermediate audio site, and wherein the intermediate audio site is accessible by the recipient using a second graphical user interface to play audio but not the video content from the source and to send audio to the intermediate audio site for exchange with the source.